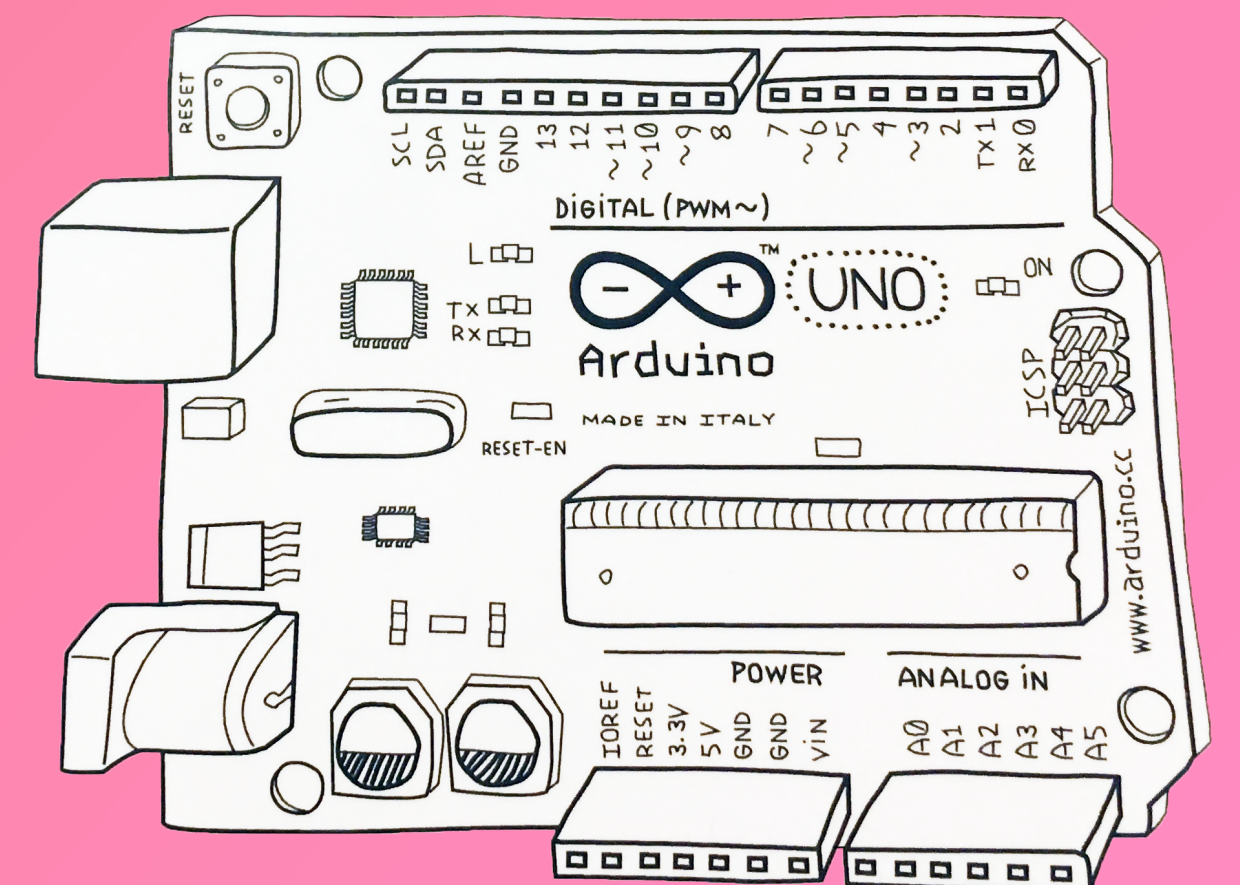


Critical Making

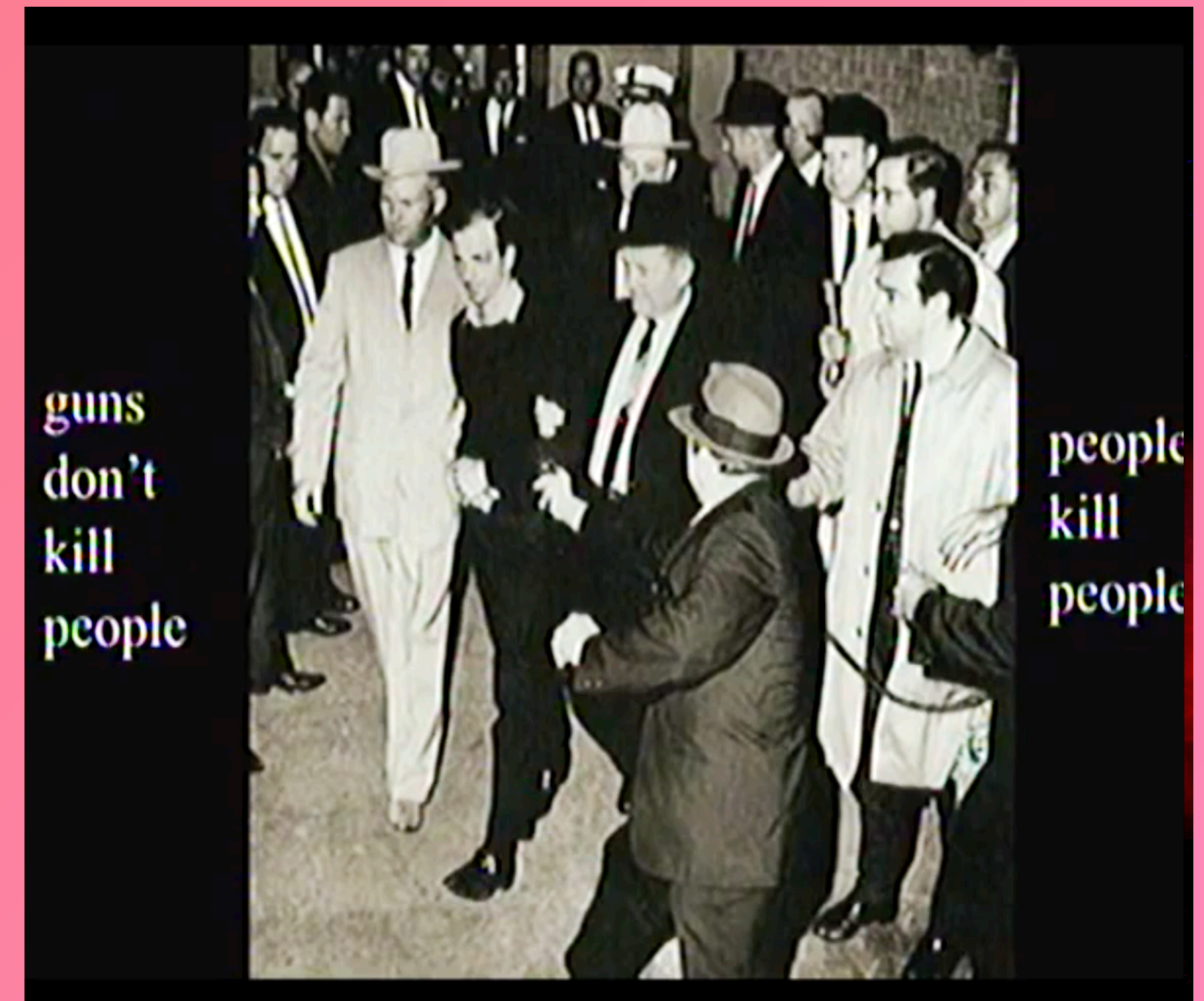
“The main goals of critical making are to use material forms of engagement with technologies to supplement and extend critical reflection and, in doing so, to reconnect our lived experiences with technologies to social and conceptual critique.”

- Matt Ratto



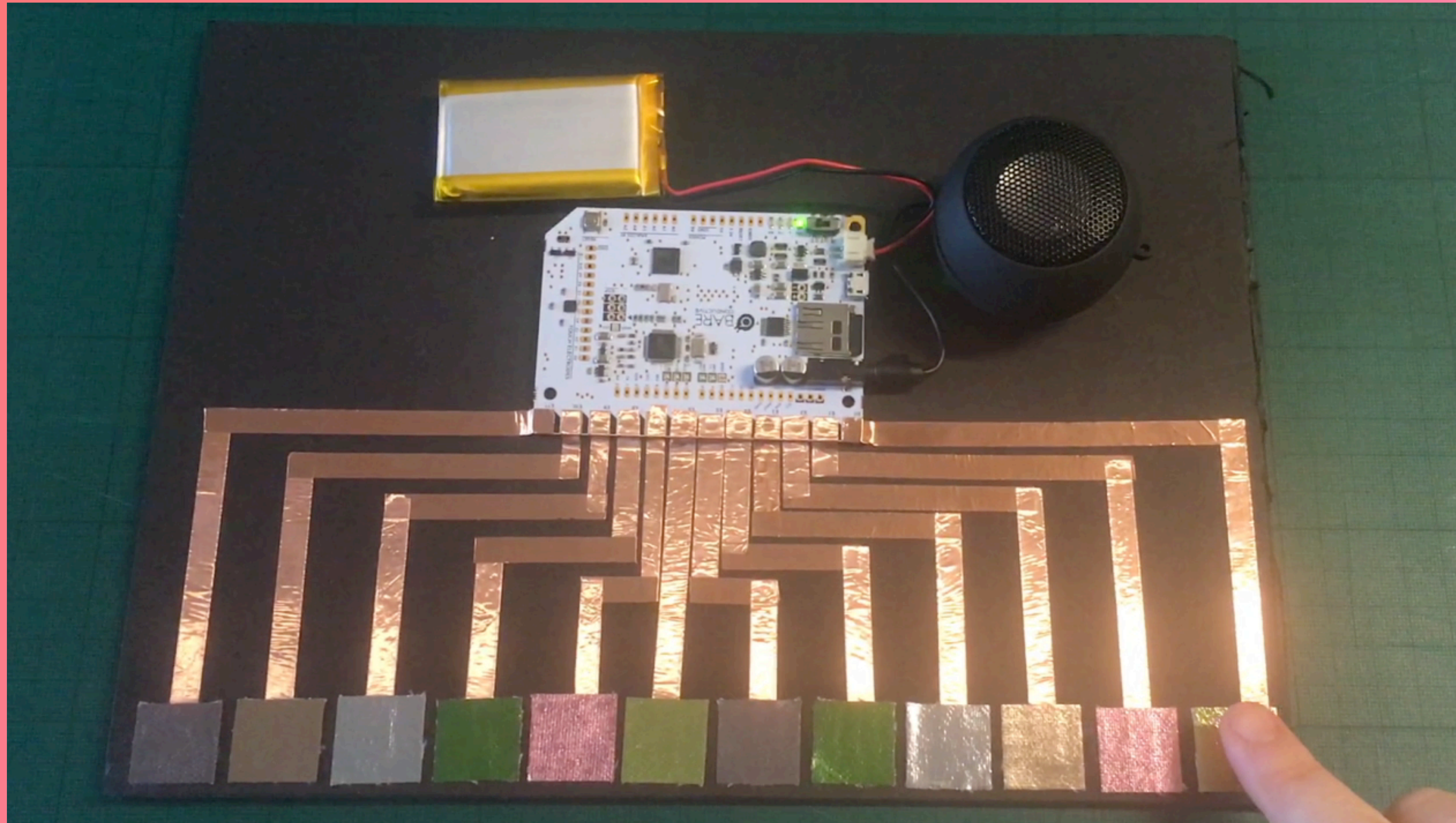
Drawing by Judy Aime' Castro from
Make: Getting Started with Arduino

Reconfiguration



ARTEFACT:

“Some Things Are Hard To Say” interactive device



<https://vimeo.com/306411354>

